

## Adobe® GoLive® 6.0 ReadMe

Please read and understand the license agreement included with this software prior to installing Adobe GoLive 6.0.

This ReadMe document contains last-minute product information, updates to the GoLive 6.0 documentation, and troubleshooting tips. For further troubleshooting and performance information, see the Adobe GoLive 6.0 User Guide or GoLive Help. For system requirements and installation notes regarding Adobe Web Workgroup Server, please refer to the separate ReadMe document contained on the Adobe Web Workgroup Server CD.

For an overview of the GoLive 6.0 highlights, see the New Features document on the CD or in your Adobe GoLive 6.0 application folder.

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## System Requirements

### Windows®

- Intel® Pentium® II or faster processor (400 MHz or higher recommended)
- Microsoft® Windows® 98, Windows 2000, Windows ME, or Windows XP operating system
- 96 MB minimum of available RAM, 128 MB recommended
- Default/Easy installation requires 320 MB of available hard-disk space, 350 MB recommended
- CD-ROM drive
- 1024x768 monitor resolution recommended

### Mac OS

- PowerPC® processor
- Mac OS software version 9.1, 9.2, or 10.1
- 96 MB minimum of available RAM, 128 MB recommended
- Default/Easy installation requires 241 MB of available hard-disk space, 290 MB recommended
- CD-ROM drive
- 1024x768 monitor resolution recommended

**NOTE:** Installation of Apple QuickTime 5 is also recommended.

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## General GoLive 6.0 Notes

### Important: Registration

Please complete your registration. After installing Adobe GoLive 6.0, start it, and choose Online Registration from the Help menu to register your copy online. Alternatively, you can register your copy by filling in and mailing the registration card provided with Adobe GoLive. You must register to receive technical support.

## **Serial Number**

GoLive 6.0 uses new serial numbers. You can find your serial number on the Adobe GoLive registration card. Use this number to initialize the program. If your serial number does not work, please contact Adobe Customer Support.

## **GoLive 6.0 Educational Versions**

Please note that the GoLive 6.0 Educational version does not contain the following actions that are documented in the user guide and Online Help:

- CSS Redirect.action
- Key Press.action
- Random Links.action
- Text Swap (ID).action
- Last Modified (form).action
- Last Modified (ID).action
- Clock Date (ID).action
- Digital Clock.action
- Print Document.action

## **Adobe GoLive SDK**

GoLive 6.0 significantly improves the extensibility of GoLive. Developers have greater control over the GoLive application and also have improved development tools and an enhanced JavaScript debugger.

New GoLive extensions are being created by developers all the time. You can download some of them from the Adobe ActionXchange site at <http://www.actionxchange.com/> where a community of developers are regularly adding new extensions.

Some great third party extensions are also included on the Adobe GoLive CD, located in the Featured Extensions folder.

Documentation for building extensions, tools to help create extensions, and over 30 pre-built sample extensions can be found in the Adobe GoLive SDK 6.0 r1 folder installed with the application. The latest versions of the SDK, including further documentation and additional samples can be found at <http://www.adobe.com/golive>. Refer to this site for any future updates regarding the GoLive SDK. Please review and agree to the SDK License Agreement before using the SDK.

To install an SDK extension or sample, simply drag the extension folder into the GoLive Extend Scripts folder. Restart GoLive and the extension is installed. New in Adobe GoLive 6.0, you can enable and disable extensions by selecting or deselecting the targeted extension in the Preferences dialog box.

## **Online Help**

Please note that you will find the most complete documentation on GoLive 6.0 features in GoLive Help (accessed via the Help menu). This online help covers the entire content from the printed user guide and additional documentation regarding the following:

- Actions
- DHTML Timeline Editor

- Defining CSS style properties
- Web image file formats and settings
- Editor for QuickTime
- GoLive Web Settings

### **Plug-ins**

The Plugins (Windows)/Plug-ins (Mac OS) folder is reserved for third-party Web browser plug-in extensions. Copy the contents of your browser's plug-ins folder to the Plugins/Plug-ins folder in the Adobe GoLive 6.0 application folder. This gives GoLive 6.0 the same multimedia and viewing options as your browser.

NOTE: Under Mac OS X, make sure to also copy the "QuickTime Plugin.plugin" file from the system's Library/Internet Plug-ins folder into the GoLive 6.0 folder holding the browser plug-ins. Otherwise you will not be able to preview QuickTime files in GoLive 6.0 under OS X.

### **Acrobat® Reader®**

Some of the accompanying documents are in Portable Document Format (PDF). Use Adobe Acrobat or Acrobat Reader to view these files. You will find the latest Acrobat Reader release on the application CD. You can also download it from [www.adobe.com](http://www.adobe.com).

### **Microsoft Common Control**

If you want to use GoLive for Windows without Internet Explorer installed, you should install the Microsoft Common Control Update, which is in the Extras/Microsoft Updater folder on the GoLive for Windows CD. Please read the license agreement located in the same folder before installing.

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## **GoLive 6.0 Installation Notes**

Your copy of Adobe GoLive 6.0 has an installer application. Please note that GoLive 6.0 cannot run from the CD; the components must be installed onto your hard drive and run from that drive. For details on the installation process, refer to the HowToInstall document on the CD.

**Note:** Installers for both the Adobe Web Workgroup Server and the Adobe Dynamic Content Server Packages can be found on the Adobe Workgroup Server CD found in the back, inside cover of the Workgroup User Guide.

### **Install and External FireWire Drives (Mac OS only)**

The installer may quit due to access denied errors when trying to install to an external FireWire drive.

### **Windows Install Options**

The Typical Install option will install the GoLive 6.0 application, along with all components, to your hard disk, whereas the Custom Install option lets you choose which components and dictionaries you wish to install.

You can re-use the installer application at any time to modify, repair or remove your installed version of GoLive 6.0. In order to re-install your existing GoLive 6.0 version, you must use the Remove option, which may also delete all your custom files (e.g. actions, shortcuts, site templates). You should always back up your custom files before performing a re-installation.

Please note that you can install different language versions of GoLive 6.0 on one Windows machine.

### **Mac OS Install Options**

The Easy Install option installs the Adobe GoLive 6.0 application along with all components. The Custom Install option lets you choose which components and dictionaries you wish to install.

### **Installing Dictionaries**

When using Typical Install (Windows) or Easy Install (Mac OS), respectively, only the dictionaries corresponding to the product language are installed. Additional dictionaries of your choice may be installed using the Custom Install option. After completing the initial GoLive 6.0 installation, you can at any time add more dictionaries by starting the application installer again, and choosing Modify (Windows) or Custom Install (Mac OS).

### **Modules**

Some of the GoLive 6.0 modules are disabled by default. You can customize the GoLive feature set by using the Modules Manager in the GoLive Preferences dialog box to enable or disable modules of your choice.

### **SVG Viewer 3.0**

On Windows, the SVG Viewer 3.0 is installed automatically into your browser plugins folders with the GoLive 6.0 installation. If you want to install the corresponding SVG components for Mac OS, use the separate SVG Viewer 3.0 included in the Extras/SVG 3.0.

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## **Additional GoLive 6.0 Components and Helper Applications**

### **Templates and Samples**

GoLive 6.0 ships with additional ready-to-use templates and samples that will help you get started in creating static sites, dynamic sites, and in using new integration functionality. The following components are installed with the GoLive 6.0 default installation:

- **Site Templates:** Eight GoLive 6.0 templates that you can use for creating new sites via the GoLive site wizard.
- **Dynamic Content Samples:** Sample and instructional sites to help you get started with Dynamic Content functionality, complementary to Dynamic Content documentation in the printed user guide and GoLive Help.

- **Smart Objects Examples:** PSD, SVG and LiveMotion™ 2.0 files with text variables that you can replace using the new GoLive Smart Objects variable support.

Sample files for authoring in QuickTime using GoLive are also included and located on the GoLive 6.0 CD in the folder GoLive 6.0 QuickTime Samples.

### **PHP, JSP and ASP Javascript Authoring**

GoLive 6.0 offers dynamic publishing support for PHP and JSP, in addition to extending existing ASP support. Significant improvements to server environment setup, dynamic site creation, and e-commerce integration highlight this release.

- **Pre-configured Servers:** You will find a JSP and PHP server on the Adobe Web Workgroup CD found in the back, inside cover of the Adobe Workgroup User Guide.
- **XML Support:** XML can now serve as a content source and is a point of integration for XML files authored, tagged, and exported from Adobe InDesign®, and brought into GoLive via Dynamic Content where the XML content can be published to web-enabled devices.
- **Custom Merchant:** By integrating the powerful e-Commerce software hosted by Evocative, Inc. and Plug'n Pay Technologies, you gain significant commerce transaction features without sacrificing creative and precision layout control or making a huge capital investment.

### **Instructions for Installing Dynamic Content Examples — ASP —Local Server**

If you are running Microsoft Personal Web Server or Internet Information Server (IIS) on the same machine where you installed GoLive, proceed as follows: Create a virtual directory named "samples" pointing to <install dir>\Dynamic Content Examples\asp\_vbscript\samples. In addition:

For the e-commerce example, you need to edit the file config\datasources\test\_cart.ecp to reference the URL of a Custom Merchant e-commerce provider. This should be the test provider that is part of the preconfigured server package. Its URL is http://localhost:82/CMServer/test\_cart.php (host and port depend on installation; localhost:82 is the default for a local server for Windows platforms, localhost:8200 is the default for Mac OS X-based platforms).

### **Instructions for Installing Dynamic Content Examples — ASP —Remote Server**

You will need to upload the contents of:

<install dir>\Dynamic Content Examples\asp\_vbscript\samples

Create a virtual directory named "samples" pointing to the uploaded site. In addition, you will need to update the following files:

For the Calendar example, update the XML datasource file. Choose config\datasources\Calendar.xds, and change the URLs to reference the site on your server.

For the e-commerce example, update the e-commerce provider file (config\datasources\test\_cart.ecp) to point to a working provider such as the one included with the preconfigured server package (http://localhost:port/DCServer/test\_cart.php).

### **Instructions for Installing Dynamic Content Examples — PHP**

The easiest thing to do is to install the preconfigured server package. To install the sample sites manually, create an alias or virtual directory named "samples\_php" that points to:

<install dir>/Dynamic Content Examples/php/samples

For purposes of using the samples, you will want to have the MySQL database running. To create the database used by the samples, point your browser to:

<http://localhost/samples\_php/config/datasources/mysql\_install\_databases.php>

This page will create the databases used by the sample sites. You will only have to do this once. If you need to specify a server, database name, user name, or password for your MySQL installation, you can add URL parameters to mysql\_install\_databases.php for dbserver=, dbname=, dbuser=, and dbpassword=. You may also need to edit config/datasources/samples.mysql.sbs to set the proper database access values.

For the Calendar example, you may need to update the file config/datasources/Calendar.xds so that the URLs reference the site on your server.

For the e-commerce example, you will need to update the e-commerce provider file (config\datasources\test\_cart.ecp) to point it to a working provider such as the one included with the preconfigured server package (http://localhost:port/DCServer/test\_cart.php).

### **Instructions for Installing Dynamic Content Examples — JSP**

The easiest thing to do is to install the preconfigured server package.

To install them manually, first follow the PHP instructions above. You must install PHP to create the sample sites database. Create a context or web application named "samples\_jsp" that points to:

<install dir>/Dynamic Content Examples/jsp/samples

If you need to specify a server, database name, user name, or password for your MySQL installation, you may also need to edit config/datasources/samples.jdbc.sbs to set the proper database access values.

For the Calendar example, you may need to update the file config/datasources/Calendar.xds to change the URLs to reference the site on your server. The same applies to the jsp/samples/calendar/Calendar.xsl file.

For the e-commerce example, you will need to update the e-commerce provider file (config\datasources\test\_cart.ecp) to point it to a working provider such as the one included with the preconfigured server package ([http://localhost:port/DCServer/test\\_cart.php](http://localhost:port/DCServer/test_cart.php)).

### **Wireless Authoring Applications (Windows only)**

The GoLive 6.0 for Windows CD includes wireless emulation software for Nokia handsets, provided by Nokia for WML wireless authoring, and for NTT DoCoMo handsets, provided by ACCESS for CHTML (i-mode) wireless authoring. The application installers are located inside the Wireless Authoring Emulators directory at the root level of the CD.

- **Nokia Phone Simulator Application:** This application previews WML content that you author for Nokia or compatible phones. Please make sure that you register the Nokia Phone Simulator Application as a browser in GoLive 6.0, and read the separate ReadMe document that is contained in the same folder as the application on the CD.

NOTE: Due to technical limitations, the Nokia Phone Simulator Application does not allow URLs with more than 100 characters. Use the Update option to check the Nokia Web site for improved versions of this application.

To start the emulator from within GoLive:

Step 1 – Set up the emulator as a preview browser. Instructions are included in the GoLive 6 Wireless Authoring User Guide.

Step 2 – Select "NokiaSimw.exe" from the Show in Browser button on the GoLive toolbar. Make sure you choose NokiaSimw.exe and not NokiaSim.exe. The application will start and you'll see your deck in the default phone device emulator. Any links between cards in your deck should work in the emulator, so you'll be able to navigate between cards in a deck.

Step 3 – To display your card in other phone device emulators, choose Device > Create New Device, and then the device.

Step 4 – When you make a change that you want to preview, choose the "NokiaSimw.exe" from the Show in Browser button on the GoLive toolbar.

NOTE: Please check the Nokia site for newer versions of their Simulator Application. GoLive 6.0 takes you directly to the Nokia Site via Help > GoLive Links > Nokia downloads. A new Nokia Simulator Application version including XHTML-Basic support was announced for the timeframe GoLive 6.0 shipped.

- **ACCESS CompactViewer for i-mode:** The GoLive 6.0 for Windows CD includes simulation software for emulating the leading NTT DoCoMo i-mode handsets. This software has been provided by ACCESS ([www.access.co.jp](http://www.access.co.jp)) and is called CompactViewer for i-mode. The application installer is located at the root level of the CD in the Wireless Authoring Emulators folder. Once you

have installed CompactViewer on your system, you need to follow these steps to link it to GoLive 6.0:

Step 1 – Copy the ACCESS Launcher folder from the GoLive 6.0 for Windows CD to your computer. (You can copy this anywhere to your system.)

Step 2 – Start GoLive 6.0 and choose Edit > Preferences.

Step 3 – Select Browsers in the Preferences dialog box and then click Add.

Step 4 – Navigate to the area where you copied the ACCESS Launcher folder.

Step 5 – Select ACCESS CompactViewer for i-mode.exe and then click Done.

Once you've done this, you can jump to the ACCESS CompactViewer for previewing your CHTML pages. The current version of CompactViewer that comes with GoLive 6.0 only supports CHTML.

For development information about Nokia WML, XHTML-Basic and MMS content, or NTT DoCoMo CHTML and XHTML-Basic content, please see the following URLs:

<http://forum.nokia.com> — Nokia  
<http://www.access.co.jp> — ACCESS  
<http://www.nttdocomo.com> — NTT DoCoMo  
<http://www.nttdocomo.co.jp>

### **Object Palette / Configure Sets**

GoLive 6.0 contains object sets for i-mode CHTML and XHTML Basic authoring. These sets are designed for NTT DoCoMo 501i, 502i, 503i, 3G FoMA and Nokia XHTML enabled handsets. Using the Objects palette menu, and choosing i-Mode 10, i-Mode 20, i-Mode 30, or XHTML Basic 1.0 from the Configure submenu, the Objects palette displays objects that are compliant with the target technology. You may notice that the Floating Box object remains after choosing one of these configurations. Floating boxes are not supported on either of these platforms, but the DIV tag is. Since the object selection is based on the technology's DTD files, and the Floating Box object is based on the DIV tag attribute, this item remains available but should not be used.

### **Tech Preview: SMIL Authoring**

GoLive 6 ships with a new SMIL authoring module that lets you visually lay out SMIL documents and control SMIL timelines and embedded assets. This module and its documentation are located in a separate folder called SMIL Authoring inside the GoLive 6.0 application folder. Please consider this as a technology preview — the complete SMIL authoring functionality is under consideration for a later GoLive version.

SMIL stands for "Synchronized Multimedia Integration Language" and is a W3C-approved language that enables simple authoring of interactive audiovisual

presentations. SMIL is typically used for rich media/multimedia presentations that integrate streaming audio and video with images, text or any other media type.

The GoLive 6.0 SMIL module lets users create SMIL content using the same methods of page layout and time control that they are accustomed to using with the HTML editor and late stage interactive editor for QuickTime. The GoLive SMIL editor currently supports SMIL 1.0 and SMIL Basic standards, and lets you create content that can be viewed in many different players on multiple platforms, including RealPlayer, Apple's QuickTime Player, and Nokia's next generation messaging system — MMS (multimedia messaging system) for mobile phone messaging.

The SMIL module is not activated as part of the standard installation, but can be very easily activated by performing the following steps:

Step 1 – Open the SMIL Authoring folder located in the same directory as the GoLive 6.0 application.

Step 2 – Copy the SMIL module and SMIL module data (Windows only) into the Modules folder located on the same level as the GoLive 6.0 application.

Step 3 – Restart GoLive 6.0.

Known issues:

- RealONE Player has a problem with spaces in path names (don't use spaces or '%20' in path names). This issue may be addressed by Real in a future release of the RealONE Player.
- RealPlayer 8 (Windows-only) has a problem with previewing temporary files (via 'Show In Browser'). Workaround: Open the saved file directly in RealPlayer.

For further information on how to use the SMIL editor, see the SMIL authoring documentation in the SMIL Authoring folder located at the same directory level as the GoLive 6.0 application.

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## **GoLive 6.0 Known Issues/Tips**

### **Adobe Online on Mac OS 9.1**

- Selecting Help > Registration and then choosing the top right option in the Registration Window, Hide Adobe GoLive, may cause the application to freeze.

### **Double-byte Support using English GoLive 6.0 on MacOS X**

- The English version of GoLive 6.0 supports authoring for double-byte languages such as Japanese, Korean and Chinese. Mac OS 9 users only need to make sure the Encodings module is activated in the Preferences dialog box. Mac OS X users need to first make sure the Encodings module is

activated and then need to run the GoLive Double-byte Registry for Mac OS X application. The Double-byte Registry is located in the OSX folder in the root level of the GoLive 6.0 for Mac OS CD. Simply start this application and select GoLive 6.0 to enable double-byte functionality on Mac OS X.

### **GoLive Dynamic Content (General)**

- If you drag the "config" folder to the trash, you will not be able to install another language until you empty your trash or move the "config" folder back out of the trash.
- PageGenerator is not supported on Mac OS9.
- This release of GoLive does not support the preview of pages with XML content sources using relative URLs to the XML source. However, the page will work fine in production, just not in preview.
- You may need to edit the data sources in the calendar and e-commerce sample sites to address your specific server configuration.
- GoLive 6's source-mode editor displays incorrectly, and loses data, if the file is encoded in UTF-8. Use a different character encoding to create and edit files in GoLive.
- GoLive 6 does not delete the "\_\_\_test" folder and files if you remove a format because they cannot be reliably removed from the server via FTP. You can always safely delete the test folder; it is used only during site creation to "\_\_\_test" server capabilities.

### **GoLive Dynamic Content (Double-byte support)**

- Tomcat 4.0 is the minimum requirement on a Japanese operating system.
- In order to serve Japanese database content, it is required to enable multi-byte string extensions in the php.ini file by deleting the comment tag from the "enable multi-byte" built-in function.
- Apache does not support pathnames mapping to filenames that contain Japanese characters.
- On Mac OS X's Terminal application, PageGenerator's usage message renders garbled characters due to bugs in the Mac OS X Terminal application.

### **GoLive Dynamic Content (ASP)**

- In order to serve Japanese database content on an English Windows operating system, the system's regional settings need to be set to Japanese. In the Start Menu, select Control Panel then select Regional Settings, use the regions pop-up to select Japanese and click OK.

### **GoLive Dynamic Content (JSP)**

- When using Tomcat as your Web server, be sure to restart Tomcat after you have published your site to the server.

### **GoLive Dynamic Content (PHP)**

- Custom Merchant and XML processing, as well as double byte support, use features of PHP 4.1. PHP 4.0.6 and greater can be used for other PHP functions.

### **GoLive Dynamic Content (XML datasources)**

- A pathname mapping that contains Japanese characters in the filenames requires writing conf/server.xml either in the UTF-8 character encoding, or with an encoding directive properly specified at the front of the file such as: `<?xml version="1.0" encoding="Shift_JIS" ?>`
- UTF-8 encoded XML files are supported on ASP, JSP and PHP.
- In XML datasources, PHP does not support the Shift\_JIS XML file format. However, it is supported on ASP and JSP.
- Datasource filenames containing Japanese characters are not supported.

*Please go to [www.adobe.com](http://www.adobe.com) for additional tips and application notes pertaining to GoLive Dynamic Content.*

### **FTP Connection**

GoLive supports absolute-only addresses (URLs) on FTP servers. You won't be able to upload/download data to some other servers if they do not support absolute-only addresses. Furthermore, "virtual" Link file paths offered under Mac OS X cannot be resolved.

For FTP connections, the option "Keep connections alive" is turned on by default in GoLive 6.0. If you do not wish to stay connected to an FTP server permanently after accessing it, choose Edit Server for the corresponding FTP server, and then select the Advanced tab to deactivate this option.

### **Mac OS 9.x Filename Length Restrictions**

Mac OS 9.x supports a maximum filename length of 31 characters. When naming files under Mac OS X that does not carry this restriction, we nevertheless recommend this 31 character restriction be followed. This will prevent any access characters from being lost (which could result in broken links) on Mac OS 9.x.

### **Filename Paths under Mac OS X**

GoLive uses Mac OS 9 paths for file URLs ("file:///..."). Since most browsers on Mac OS X use Mac OS X (POSIX) paths for file URLs, any absolute link or reference will not work. This includes images, hyperlinks, and the link to the JavaScript library. This problem will not occur when working with a site, since links within a site are never file URLs.

## **GoLive 6.0 Extension for FrontPage**

The GoLive 6.0 extension for FrontPage is located on the Adobe GoLive CD in the Featured Extensions folder. It was designed presuming that your files will be on your local or network hard drives. If you have an active Adobe Web Workgroup Server and use it with the extension, you will find that it has limited functionality. Therefore, it is recommended that you follow the procedures detailed in the Extension for FrontPage documentation before using the Adobe Web Workgroup Server to manage the development of your site.

## **EMOJI Fonts (Windows)**

If using Emoji fonts, the ACCESS CompactViewer for i-mode must be installed and running before starting GoLive.

## **Interactive**

- QuickTime Authoring: Saving (flattening) a movie with a movie track freezes the GoLive application on Windows ME/98, when either the child or parent movie is located on the desktop (this is a QuickTime-related problem).  
Workaround: When using movie tracks, make sure that none of the child and parent movies are located on the desktop.
- The QuickTime 3D Track is not supported under Mac OS 10.1.
- QuickTime plugin: Under Mac OS X, make sure to also copy the QuickTime Plugin.plugin file from the system's Library/Internet Plug-ins folder into the GoLive 6.0 folder holding the browser plug-ins. Otherwise you will not be able to preview QuickTime files in GoLive 6.0 under Mac OS X.

## **Integration**

- While layer-based image maps created in ImageReady are not supported you can use those maps created with the ImageReady map tool. Although their map shapes are not visible, and therefore not editable in GoLive, these maps will still work in a Web browser after having applied the Smart Objects workflow. They may also be edited directly in ImageReady, benefiting from the SmartObject workflow provided in GoLive.
- SWF files created with LiveMotion 2: When you include SWF files created with LiveMotion 2 into your site, you need an additional plug-in to manage all links within these files. This plug-in is delivered with the LiveMotion 2 package, and must be installed in the Adobe GoLive 6.0/Modules/Plugins folder. For further instructions, please see your LiveMotion 2 documentation.
- When working with SVG files including Smart Object Variables, do not use the "embed fonts" options in Illustrator's SVG Settings dialog. Embedding a font that is slightly different than the font installed on a system may lead to an incorrect layout when applying a text variable.
- Smart Illustrator Objects — Variable Replacement for SVG or SVGZ image files: SVG or SVGZ files supplied with variables should be saved with CSS properties "Presentation Attributes" only (which is the default setting in the Illustrator SVG Options Save dialog box), to ensure Variable Replacement

workflow in GoLive. For any other CSS properties (like Style Attributes, Style Attributes (Entity References), Style Elements) variables wouldn't be supported in GoLive. The CSS properties settings are available in a sub dialog box that opens if the user clicks the "Advanced" button.

- Smart Object Linking. A Smart Object should never be linked to the same image file for the Source AND the target. This is not a standard workflow and may cause problems.

### **Mapping the Web Workgroup Server to an XP Drive**

It is not possible to map the Web Workgroup Server to an XP Drive (XP only uses port 80 while Workgroup uses port 1102). However, it is possible to connect to a Workgroup server via Network Folders or by using the Internet Explorer "Open as WebFolder" option.

### **Script Library**

Internet Explorer 5.1 for Mac OS X cannot load the script library in the GoLive application folder. (This script library is used for pages outside a site.) Workaround: Set stand-alone pages (that is, pages not in a site) with actions attached to "Write Code Into Page."

### **Site Management (General)**

When working with large sites in GoLive on Mac OS 9.x, you may have to increase the application memory size of GoLive to avoid possible memory problems.

### **Site Management (Anchor Names)**

When Anchor names are changed, you will not be prompted with an update dialog box. To make the respective changes, please use Find & Replace. Anchors will be properly updated if the location of the anchor reference changes (changing the anchor name only is a known issue). For workgroup-enabled sites only, anchors will not show up in the Files tab of the Site unless the file is checked out.

### **Site Management (Converting a Local Site to Workgroup Site)**

If you want to convert your local site to a workgroup site, please adhere to these guidelines:

- The site file must be, as in the \*standard\* site, next to the other site folders (\*site\*, .data, .settings).
- The site must not be renamed.

These guidelines are important to follow if you create a local site using "Import from Folder" and then plan to convert the local site into a workgroup site.

### **Web Settings**

Please note that Web Settings are saved on your local hard disk. If you work on a workgroup server, they will not automatically be transferred to other work places. So, you'll need to make sure all persons in the workgroup use the same settings.

**WebDAV (Mac OS X only)**

When establishing a WebDAV connection from Mac OS 10.1.1 to the AWW server, files may be automatically written to the server. This appears to be a specific Mac OS X issue, which cannot be addressed directly by GoLive.

**Adobe Web Workgroup Server**

Workgroup Server performance may dramatically decrease if the hard disk of the machine running the server and database is very fragmented. Performance may improve by defragmenting the disk.

The “Refresh” function (see Site Settings) automatically updates the External, Colors, and Font Sets tabs in the site window. To get the latest changes from the server for the Files, Diagrams, Library, and Extras tabs, you must manually refresh the view by clicking the Refresh View button.

Non-GoLive client applications connecting to the Workgroup site via WebDAV may be prompted to enter a password multiple times.

**Adobe Web Workgroup Server Administration**

The first time pages are loaded into the browser for Workgroup Admin, these .jsp pages will load slowly since they need to be compiled for first-time use. Any time thereafter, however, page-loading performance is much improved.

When setting up the production environment for workgroups, creating user accounts is one of the foremost administration tasks. The Adobe Web Workgroup Server respects access permissions assigned to each team member by an administrator. As administrator, you manage site access and decide whether or not a user gets administrator privileges. With administrator privileges assigned, you have full access to the system — no restrictions. Without administrator privileges assigned, you can log onto the server, check work in and out, and create and publish sites from within the GoLive client. You cannot perform any administration tasks at all.

- Login Enabled OFF: The user cannot log onto the Workgroup Server independent of the privileges assigned.
- Login Enabled ON/Administrator Privileges OFF: The user can log onto the server via a WebDAV compatible client, e.g. GoLive, but cannot use the browser-based Administration client.
- Login Enabled ON/Administrator Privileges ON: Full access to the system via any WebDAV compatible client including the browser-based Admin.

A root system administrator is installed with the system. This initial user is vested with the highest level of privileges and can access and edit all areas of the system. The system account appears at the top of the User List. You can neither delete it, nor change its full name, nor modify its access privileges.

## **Defining a Default Publishing Server**

The documentation incorrectly states that only FTP servers can be assigned as the default publishing server. This no longer applies. You can define both FTP and File servers as the default publishing server.

## **Default URL Encoding**

The default URL encoding used by the server complies to that used by the host computer's operation system. That is, if you run the Workgroup Server on a Japanese operation system, it will by default use the Japanese system's encoding. In the Site Settings under URL Handling, you can change the encoding to UTF-8. This is especially recommended when you need to cover multiple languages.

## **Adobe Web Workgroup Server Disk Space Management**

Ample disk space for Workgroup-enabled sites is critical, in particular when you work with large sites over a long period, involving complex link structures that cause the database to grow considerably. If you experience server or client errors, we recommend to verify available disk space required by the database to ensure unhindered operation.

## **Adobe Web Workgroup Server User Name and Password**

Please avoid using any special characters when entering a user name or password.

## **Workflow Extension in GoLive Client**

The Workflow extension, if enabled (by selecting Edit Menu > Preferences > Modules), may cause a slowdown in performance when working with workgroup-enabled Web sites.

## **Connecting to the Adobe Web Workgroup Server using WebDAV**

The Adobe Web Workgroup Server uses — by default — “digest” authorization. If the client only supports “basic” authorization, the server switches automatically back to “basic”. If in some cases this does not work automatically, proceed as follows: Open Adobe Web Workgroup \webapps\contact\WEB-INF\datamodel\config.properties. Under the General System Settings you will find a command line that looks like this:

```
#use digest authorization instead of basic  
system.useDigestAuthorization: on
```

Change “on” to “off” and restart the server.

- If you want to connect from Mac OS X to the Workgroup Server using WebDAV & digest mode, you have to update to Mac OS 10.1.1. Otherwise switch to basic mode (see above).
- If you use Photoshop as a client, use the IP number of the Workgroup Server instead of a name in the Workflow dialog box.

## **Converting a local site to a workgroup site**

If you want to convert your local site to a workgroup site, please adhere to these guidelines:

- The site file must be, as in the \*standard\* site, next to the other site folders (\*site\*, .data, .settings).
- The site must not be renamed.

These guidelines are important to follow if you create a local site using "Import from Folder" and then plan to convert the local site to a workgroup site.

### **Converting a workgroup site to a local site**

First thing to remember here is, that in the workgroup case, the default behavior for a file is to be on the server and not on the client machine. Files that are already on the client machine might not represent the latest version. Consequently, a mere import from folder of what is there will likely not generate the expected result.

1) Check out all files and do a fresh import from folder — just downloading files would result in all files having local locks. These locks would likely carry over to a new site that would be quite inconvenient. If this site is to remain a workgroup site, check in all files again!

2) All workgroup sites can be found on the server machine in the file system. When a site is imported to the server, it is not lost. All files are still in the file system and the metadata is stored and handled in the database. So another valid option is to go to the server machine and make a copy from  
<...AWWS/wgdata/sites/sitefoldername/sitefolder>.

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## **GoLive 6.0 Undocumented Features**

### **Integration**

#### **Import Photoshop Layers as Floating Boxes:**

This corresponds to the former "Import Photoshop as HTML" (File Menu > Import >...)

- Photoshop Layer Effects and Layer Sets are supported in GoLive 6.0.
- New: Holding down Shift-key while selecting "Import > Photoshop Layers to Floating Boxes", flattens the Photoshop Layer Set contents into one layer (floating box) in GoLive.
- Unchanged since GoLive 5.0: Holding down Alt key while selecting "Import > Photoshop Layers to Floating Boxes", imports the lowest Photoshop layer (...) as a background image in GoLive, instead of creating a floating box with an image.

#### **Using EPS and PDF as Smart Objects**

You may link the source of a Smart Object to an EPS or PDF file type to have the benefit of the live connection maintained with the original files.

### **CMYK support**

- GoLive 6.0 supports CMYK 8bit .psd files.
- CMYK .tif and CMYK 16bit .psd files remain unsupported.

### **Smart LiveMotion Object**

Unlike in GoLive 5.0, LiveMotion .liv files do not have to be explicitly set to "Export: SWF" in LiveMotion before they can be used as source files for GoLive Smart Objects.

### **Matte Color Settings for Smart Objects**

In addition to the Save for Web, or Matte Color dialog boxes, the matte color for a Smart Object can be set via a context menu or simply by dragging a color out of the preview pane of the Color palette.

### **Smart Objects folder (Site Extras)**

Here is a better way to organize source files associated with a given site: In the site's Extras tab (see right pane of the site window), there is a SmartObjects folder created by default. If you add the original source files to this folder (.psd, .ai, .liv, and so on), these files will help you with file organization and never be uploaded to the Web server, which is the desired behavior.

### **Support for Security PDF Files**

GoLive 6.0 now also supports password protected, so-called Security PDF files (except Acrobat Self-Sign Security).

When adding such a PDF file to a GoLive 6.0 site, you will be asked to enter the Open password for this PDF file. After this, you may be prompted to enter a master password (also called Security password), which gives you full access to the PDF file. Without the master password provided, for instance you will not be able to change links for this file. In the GoLive 6.0 site window the status will then display the "?" symbol for invalid links.

NOTE: When importing password-protected PDF files into your site, you can suppress the password-access dialog boxes by pressing Shift-Ctrl. This can be useful when importing large sites with a number of password protected PDF files and different passwords to speed up the import process. You will be asked for the passwords the first time you want to open the PDF or reparse the site. If you want to suppress password-access dialog boxes coming up when reparsing the site, define a URL filter for PDF files (see below for more info on URL filters).

### **Site Management: Reparsing a File Selection**

GoLive software's reparsing functionality checks files in a site for incoming and outgoing links. Normally, reparsing will be activated:

- when you add new files to a site, or
- when you hold the "Alt" key and choose Refresh View on the Site toolbar, or
- when you hold the "Alt" key and choose Site-Refresh View from the menu, which then brings up the option Reparse All.

New with GoLive 6.0 is the possibility to only reparse selected files. You will find a corresponding Reparse Selection command in the Site menu that can be applied to any selection within your site. Reparsing selections is helpful when modifying single files outside of GoLive and modifying links related to these files. When adding them back to the site reparsing can be restricted to these specific files. Also, you can force bringing up the password dialog box for password-protected PDF files with a selected reparse.

### **URL Filter (URL Handling Preferences / URL Handling Site Settings)**

This option lets you specify patterns, like file extensions or directory paths, that you want GoLive to ignore when checking for link errors. By specifying “/cgi-bin/” you can, for example, prevent GoLive from searching for and marking CGI scripts that are not available on your local platform as broken links. To create a new filter pattern indicating files that are to be ignored, click the New Item button at the bottom of the scroll list, type an extension or directory pattern in the bottom text box, and press Return.

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## **Adobe Technical Support**

Adobe® CustomerFirst® offers person-to-person support directly from Adobe Systems. Complimentary phone support is included, for a limited time, with each product you license and register, and additional Pay-As-You-Go options and annual support contracts are available to meet your ongoing support needs. For more information in U.S. and Canada, refer to the Adobe Direct Support Programs pages at <<http://www.adobe.com/support/cfdetails.html>>. For more information in the United Kingdom, refer to the Adobe Direct Support Programs pages at <<http://www.adobe.uk/support/main.html>>. For more information in Australia, New Zealand, and the Pacific, refer to the Adobe Direct Support Programs pages at <<http://www.adobe.com.au/support/main.html>>.

When you register GoLive as a first time buyer, you are entitled to technical support for up to 90 days from the date of your first call. As an upgrade customer, you are entitled to technical support for up to 30 days from the date of your first call. Terms may vary depending on the country of residence.

For technical support in other countries, please visit the Adobe support pages at <<http://www.adobe.com/support/intlsupport.html>> to locate an Adobe Support Center near you.

### **Customer Support on Adobe Online**

Adobe Online provides access to FAQs (Frequently Asked Questions) and troubleshooting information that provides solutions to common problems. Explore the extensive customer support information on Adobe's World Wide Web site (<<http://www.adobe.com>>). To access the Adobe Web site from GoLive, choose Help > Adobe Online or click the Adobe Online button on the toolbar.

## **Additional Customer Support Resources**

Adobe Systems provides several forms of automated technical support. For information, refer to the Adobe technical support pages at <http://www.adobe.com/support/main.html>.

- ReadMe Files: See the ReadMe files installed with the program for information that became available when the product shipped.
- Search the Support Knowledgebase: Search Adobe's knowledgebase for answers and browse the top issues lists at <http://www.adobe.com/support/database.html>.
- Training: Self-paced online lessons, training books and videos, Adobe Certified Training Providers, events and seminars to help you get the most from your Adobe products.
- User-to-User Forums: Share your Adobe product questions and experiences with other Adobe users.
- Support Announcements via E-mail: Stay current on the latest news from the Adobe User Forums community, and receive announcements about the latest technical how to's, patches, and plug-ins for selected Adobe products.
- Tutorials and Tips & Tricks: Suggested workflows, underlying concepts, and step-by-step problem solving for Adobe products presented in a graphically rich format. For information, refer to the Adobe GoLive Tutorials pages at <http://www.adobe.com/products/tips/golive.html>.

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